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held in Shenzhen, China, in December 2014. The 35 revised full papers presented together with 8 short papers were carefully reviewed and selected from 110 English submissions. The papers are organized in topical sections on fundamentals on language computing; applications on language computing; machine translation and multi-lingual information access; machine learning for NLP; NLP for social media; NLP for search technology and ads; question answering and user interaction; web mining and information extraction. The six-volume set LNCS 8579-8584 constitutes the refereed proceedings of the 14th International Conference on Computational Science and Its Applications, ICCSA 2014, held in Guimarães, Portugal, in June/July 2014. The 347 revised papers presented in 30 workshops and a special track were carefully reviewed and selected from 1167 initial submissions. The 289 papers presented in the workshops cover various areas in computational science ranging from computational science technologies to specific areas of computational science such as computational geometry and security. The 2016 International Conference on Computer Science, Technology and Application (CSTA2016) were held in Changsha, China on March 18–20, 2016. The main objective of the joint conference is to provide a platform for researchers, academics and industrial professionals to present their research findings in the fields of computer science and technology. The CSTA2016 received more than 150 submissions, but only 67 articles were selected to be included in this proceedings, which are organized into 6 chapters; covering Image and Signal Processing, Computer Network, Algorithm and Simulation, Data Mining and Cloud Computing, Computer Systems and Application, Mathematics and Management. Contents:Image and Signal ProcessingComputer Network and Information SecurityAlgorithm and SimulationData Mining and Cloud ComputingComputer System and ApplicationMathematics and Management Readership: Researchers and professionals in computer networks & signal processing. The six-volume set LNCS 8579-8584 constitutes the refereed proceedings of the 14th International Conference on Computational Science and Its Applications, ICCSA 2014, held in Guimarães, Portugal, in June/July 2014. The 347 revised papers presented in 30 workshops and a special track were carefully reviewed and selected from 1167. The 289 papers presented in the workshops cover various areas in computational science ranging from computational science technologies to specific areas of computational science such as computational geometry and security. The five-volume set LNCS 9003--9007 constitutes the thoroughly refereed post-conference proceedings of the 12th Asian Conference on Computer Vision, ACCV 2014, held in Singapore, Singapore, in November 2014. The total of 227 contributions presented in these volumes was carefully reviewed and selected

from 814 submissions. The papers are organized in topical sections on recognition; 3D vision; low-level vision and features; segmentation; face and gesture, tracking; stereo, physics, video and events; and poster sessions 1-3. The four-volume set LNCS 8925, 8926, 8927, and 8928 comprises the refereed post-proceedings of the Workshops that took place in conjunction with the 13th European Conference on Computer Vision, ECCV 2014, held in Zurich, Switzerland, in September 2014. The 203 workshop papers were carefully reviewed and selected for inclusion in the proceedings. They were presented at workshops with the following themes: where computer vision meets art; computer vision in vehicle technology; spontaneous facial behavior analysis; consumer depth cameras for computer vision; "chalearn" looking at people: pose, recovery, action/interaction, gesture recognition; video event categorization, tagging and retrieval towards big data; computer vision with local binary pattern variants; visual object tracking challenge; computer vision + ontology applies cross-disciplinary technologies; visual perception of affordance and functional visual primitives for scene analysis; graphical models in computer vision; light fields for computer vision; computer vision for road scene understanding and autonomous driving; soft biometrics; transferring and adapting source knowledge in computer vision; surveillance and re-identification; color and photometry in computer vision; assistive computer vision and robotics; computer vision problems in plant phenotyping; and non-rigid shape analysis and deformable image alignment. Additionally, a panel discussion on video segmentation is included. . This is the first of a two-volume set (CCIS 434 and CCIS 435) that constitutes the extended abstracts of the posters presented during the 16th International Conference on Human-Computer Interaction, HCII 2014, held in Heraklion, Crete, Greece in June 2014, and consisting of 14 thematic conferences. The total of 1476 papers and 220 posters presented at the HCII 2014 conferences were carefully reviewed and selected from 4766 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers accepted for presentation thoroughly cover the entire field of Human-Computer Interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The extended abstracts were carefully reviewed and selected for inclusion in this two-volume set. This volume contains posters' extended abstracts addressing the following major topics: design methods, techniques and knowledge; the design of everyday things; interacting with information and knowledge; cognitive, perceptual and emotional issues in HCI; multimodal and natural interaction; algorithms and machine learning methods in HCI; virtual and augmented environments. The six-volume set LNCS 8579-8584 constitutes the refereed

proceedings of the 14th International Conference on Computational Science and Its Applications, ICCSA 2014, held in Guimarães, Portugal, in June/July 2014. The 347 revised papers presented in 30 workshops and a special track were carefully reviewed and selected from 1167. The 289 papers presented in the workshops cover various areas in computational science ranging from computational science technologies to specific areas of computational science such as computational geometry and security. Computer Applications Database Computer Networks Information Processing Information Systems Communications This book constitutes the proceedings of the 27th International Conference on Architecture of Computing Systems, ARCS 2014, held in Lübeck, Germany, in February 2014. The 20 papers presented in this volume were carefully reviewed and selected from 44 submissions. They are organized in topical sections named: parallelization: applications and methods; self-organization and trust; system design; system design and sensor systems; and virtualization: I/O, memory, cloud; dependability: safety, security, and reliability aspects. Many professional fields have been affected by the rapid growth of technology and information. Included in this are the business and management markets as the implementation of e-commerce and cloud computing have caused enterprises to make considerable changes to their practices. With the swift advancement of this technology, professionals need proper research that provides solutions to the various issues that come with data integration and shifting to a technology-driven environment. Cloud Computing Applications and Techniques for E-Commerce is an essential reference source that discusses the implementation of data and cloud technology within the fields of business and information management. Featuring research on topics such as content delivery networks, virtualization, and software resources, this book is ideally designed for managers, educators, administrators, researchers, computer scientists, business practitioners, economists, information analysts, sociologists, and students seeking coverage on the recent advancements of e-commerce using cloud computing techniques. This proceedings volume brings together peer-reviewed papers presented at the International Conference on Information Technology and Computer Application Engineering, held 10-11 December 2014, in Hong Kong, China. Specific topics under consideration include Computational Intelligence, Computer Science and its Applications, Intelligent Information Processing and Knowledge Engineering, Intelligent Networks and Instruments, Multimedia Signal Processing and Analysis, Intelligent Computer-Aided Design Systems and other related topics. This book provides readers a state-of-the-art survey of recent innovations and research worldwide in Information Technology and Computer Application Engineering, in so-doing furthering the development and growth of these research fields, strengthening international academic cooperation and communication, and promoting the fruitful exchange of research ideas. This volume will be of interest to professionals and academics alike, serving as a broad overview of

the latest advances in the dynamic field of Information Technology and Computer Application Engineering. This book constitutes the proceedings of the 9th International Conference on Bio-inspired Computing: Theories and Applications, BIC-TA 2014, held in Wuhan, China, in October 2014. The 109 revised full papers presented were carefully reviewed and selected from 204 submissions. The papers focus on four main topics, namely evolutionary computing, neural computing, DNA computing, and membrane computing. International Journal of Neutrosophic Science (IJNS) is a peer-review journal publishing high quality experimental and theoretical research in all areas of Neutrosophic and its Applications. Papers concern with neutrosophic logic and mathematical structures in the neutrosophic setting. Besides providing emphasis on topics like artificial intelligence, pattern recognition, image processing, robotics, decision making, data analysis, data mining, applications of neutrosophic mathematical theories contributions to economics, finance, management, industries, electronics, and communications are promoted. This book constitutes the refereed proceedings of the 6th International Conference on Computer Supported Education, CSEDU 2014, held in Barcelona, Spain, in April 2014. The 24 revised full papers presented were carefully reviewed and selected from 242 submissions. The papers address topics such as information technologies supporting learning; learning/teaching methodologies and assessment; social context and learning environments; domain applications and case studies; and ubiquitous learning. This book represents the combined peer-reviewed proceedings of the Eight International Symposium on Intelligent Distributed Computing - IDC'2014, of the Workshop on Cyber Security and Resilience of Large-Scale Systems - WSRL-2014, and of the Sixth International Workshop on Multi-Agent Systems Technology and Semantics-MASTS-2014. All the events were held in Madrid, Spain, during September 3-5, 2014. The 47 contributions published in this book address several topics related to theory and applications of the intelligent distributed computing and multi-agent systems, including: agent-based data processing, ambient intelligence, collaborative systems, cryptography and security, distributed algorithms, grid and cloud computing, information extraction, knowledge management, big data and ontologies, social networks, swarm intelligence or videogames amongst others. The awareness of environment protection is a great achievement of humans; an expression of self-awareness. Even though the idea of living while protecting the environment is not new, it has never been so widely and deeply practiced by any nations in history like it is today. From the late 90s in the last century, the surprisingly fast dev The three-volume set, consisting of LNCS 9008, 9009, and 9010, contains carefully reviewed and selected papers presented at 15 workshops held in conjunction with the 12th Asian Conference on Computer Vision, ACCV 2014, in Singapore, in November 2014. The 153 full papers presented were selected from numerous submissions. LNCS 9008 contains the papers selected for the Workshop on Human Gait and

Action Analysis in the Wild, the Second International Workshop on Big Data in 3D Computer Vision, the Workshop on Deep Learning on Visual Data, the Workshop on Scene Understanding for Autonomous Systems, and the Workshop on Robust Local Descriptors for Computer Vision. LNCS 9009 contains the papers selected for the Workshop on Emerging Topics on Image Restoration and Enhancement, the First International Workshop on Robust Reading, the Second Workshop on User-Centred Computer Vision, the International Workshop on Video Segmentation in Computer Vision, the Workshop: My Car Has Eyes: Intelligent Vehicle with Vision Technology, the Third Workshop on E-Heritage, and the Workshop on Computer Vision for Affective Computing. LNCS 9010 contains the papers selected for the Workshop on Feature and Similarity for Computer Vision, the Third International Workshop on Intelligent Mobile and Egocentric Vision, and the Workshop on Human Identification for Surveillance. This book constitutes the thoroughly refereed conference proceedings of the 10th International Symposium on Reconfigurable Computing: Architectures, Tools and Applications, ARC 2014, held in Vilamoura, Portugal, in April 2014. The 16 revised full papers presented together with 17 short papers and 6 special session papers were carefully reviewed and selected from 57 submissions. The topics covered are applications; methods, frameworks and OS for debug, over-clocking, and relocation; memory architectures; methodologies and tools and architectures. Taking a highly pragmatic approach to presenting the principles and applications of chemical engineering, this companion text for students and working professionals offers an easily accessible guide to solving problems using computers. The primer covers the core concepts of chemical engineering, from conservation laws all the way up to chemical kinetics, without heavy stress on theory and is designed to accompany traditional larger core texts. The book presents the basic principles and techniques of chemical engineering processes and helps readers identify typical problems and how to solve them. Focus is on the use of systematic algorithms that employ numerical methods to solve different chemical engineering problems by describing and transforming the information. Problems are assigned for each chapter, ranging from simple to difficult, allowing readers to gradually build their skills and tackle a broad range of problems. MATLAB and Excel® are used to solve many examples and the more than 70 real examples throughout the book include computer or hand solutions, or in many cases both. The book also includes a variety of case studies to illustrate the concepts and a downloadable file containing fully worked solutions to the book's problems on the publisher's website. Introduces the reader to chemical engineering computation without the distractions caused by the contents found in many texts. Provides the principles underlying all of the major processes a chemical engineer may encounter as well as offers insight into their analysis, which is essential for design calculations. Shows how to solve chemical engineering problems using computers that require numerical methods using standard

algorithms, such as MATLAB® and Excel®. Contains selective solved examples of many problems within the chemical process industry to demonstrate how to solve them using the techniques presented in the text. Includes a variety of case studies to illustrate the concepts and a downloadable file containing fully worked solutions to problems on the publisher's website. Offers non-chemical engineers who are expected to work with chemical engineers on projects, scale-ups and process evaluations a solid understanding of basic concepts of chemical engineering analysis, design, and calculations. The six-volume set LNCS 8579-8584 constitutes the refereed proceedings of the 14th International Conference on Computational Science and Its Applications, ICCSA 2014, held in Guimarães, Portugal, in June/July 2014. The 347 revised papers presented in 30 workshops and a special track were carefully reviewed and selected from 1167. The 289 papers presented in the workshops cover various areas in computational science ranging from computational science technologies to specific areas of computational science such as computational geometry and security. This book constitutes the revised selected papers of the 12th International Conference on Service-Oriented Computing, ICSOC 2014, held in Paris, France, in November 2014. The conference hosted the following seven workshops: 10th International Workshop in Engineering Service-Oriented Applications, WESOA 2014; First Workshop on Resource Management in Service-Oriented Computing, RMSOC 2014; First International Workshop on Knowledge Aware Service Oriented Applications, Performance Assessment and Auditing in Service Computing, KASA 2014; Workshop on Intelligent Service Clouds, ISC 2014; Third International Workshop on Self-Managing Pervasive Service Systems, SeMaPS 2014; First International Workshop on Formal Modeling and Verification of Service-Based Systems, FOR-MOVES 2014; 4th International Workshop on Cloud Computing and Scientific Applications, CCSA 2014. The papers included in this volume were carefully reviewed and selected from numerous submissions. They address various topics in the service-oriented computing domain and its emerging applications. The six-volume set LNCS 8579-8584 constitutes the refereed proceedings of the 14th International Conference on Computational Science and Its Applications, ICCSA 2014, held in Guimarães, Portugal, in June/July 2014. The 347 revised papers presented in 30 workshops and a special track were carefully reviewed and selected from 1167. The 289 papers presented in the workshops cover various areas in computational science ranging from computational science technologies to specific areas of computational science such as computational geometry and security. 2014 International Conference on Multimedia, Communication and Computing Application (MCCA2014), Xiamen, China, Oct 16-17, 2014, provided a forum for experts and scholars of excellence from all over the world to present their latest work in the area of multimedia, communication and computing applications. In recent years, the multimedia techno

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This book constitutes the thoroughly refereed proceedings of five international workshops held in Thessaloniki, Greece, in conjunction with the 26th International Conference on Advanced Information Systems Engineering, CAiSE 2014, in June 2014. The 24 full and eight short papers were carefully selected from 63 submissions. The five workshops were the First International Workshop on Advanced Probability and Statistics in Information Systems (APSiS), the First International Workshop on Advances in Services Design Based on the Notion of Capability, the Second International Workshop on Cognitive Aspects of Information Systems Engineering (COGNISE), the Third Workshop on New Generation Enterprise and Business Innovation Systems (NGEBIS), and the 4th International Workshop on Information Systems Security Engineering (WISSE). Data science is proving to be one of the major trends of the second decade of the 21st century. Even though the term was coined by Peter Naur in the mid 1960s as 'datalogy', or the science of data, it is in the context of data analytics, and especially of big data, that data science has emerged as the new paradigm. Fuzzy and Crisp strategies are two of the most widespread approaches within the computational intelligence umbrella. This book presents 65 papers from the 3rd International Conference on Fuzzy Systems and Data Mining (FSDM 2017), held in Hualien, Taiwan, in November 2017. All papers were carefully reviewed by program committee members, who took into consideration the breadth and depth of the research topics that fall within the scope of FSDM. Offering a state-of-the-art overview of fuzzy systems and data mining, the publication will be of interest to all those whose work involves data science. This book constitutes the refereed proceedings of the 6th International Conference on Social Computing and Social Media, SCSM 2014, held as part of the 16th International Conference on Human-Computer Interaction, HCII 2014, in Heraklion, Crete, Greece in June 2014, jointly with 13 other thematically conferences. The total of 1476 papers and 220 posters presented at the HCII 2014 conferences were carefully reviewed and selected from 4766 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers accepted for presentation thoroughly cover the entire field of Human-Computer Interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The 56 papers included in this volume are organized in topical sections on designing and evaluating social computing and social media; designing, analyzing and visualizing social networks; online communities and engagement; presence and self in social media; social media, games, gamification and entertainment. This book constitutes the refereed proceedings of four AIAI 2014 workshops, co-located with the 10th

IFIP WG 12.5 International Conference on Artificial Intelligence Applications and Innovations, AIAI 2014, held in Rhodes, Greece, in September 2014: the Third Workshop on Intelligent Innovative Ways for Video-to-Video Communications in Modern Smart Cities, IIVC 2014; the Third Workshop on Mining Humanistic Data, MHDW 2014; the Third Workshop on Conformal Prediction and Its Applications, CoPA 2014; and the First Workshop on New Methods and Tools for Big Data, MT4BD 2014. The 36 revised full papers presented were carefully reviewed and selected from numerous submissions. They cover a large range of topics in basic AI research approaches and applications in real world scenarios. This book presents the proceedings of International Conference on Emerging Research in Computing, Information, Communication and Applications, ERCICA 2016. ERCICA provides an interdisciplinary forum for researchers, professional engineers and scientists, educators, and technologists to discuss, debate and promote research and technology in the upcoming areas of computing, information, communication and their applications. The book discusses these emerging research areas, providing a valuable resource for researchers and practicing engineers alike. This book constitutes the refereed proceedings of the First International Conference on Applied Algorithms, ICAA 2014, held in Kolkata, India, in January 2014. ICAA is a new conference series with a mission to provide a quality forum for researchers working in applied algorithms. Papers presenting original contributions related to the design, analysis, implementation and experimental evaluation of efficient algorithms and data structures for problems with relevant real-world applications were sought, ideally bridging the gap between academia and industry. The 21 revised full papers presented together with 7 short papers were carefully reviewed and selected from 122 submissions. The idea of the 1st International Conference on Intelligent Computing and Applications (ICICA 2014) is to bring the Research Engineers, Scientists, Industrialists, Scholars and Students together from in and around the globe to present the on-going research activities and hence to encourage research interactions between universities and industries. The conference provides opportunities for the delegates to exchange new ideas, applications and experiences, to establish research relations and to find global partners for future collaboration. The proceedings covers latest progresses in the cutting-edge research on various research areas of Image, Language Processing, Computer Vision and Pattern Recognition, Machine Learning, Data Mining and Computational Life Sciences, Management of Data including Big Data and Analytics, Distributed and Mobile Systems including Grid and Cloud infrastructure, Information Security and Privacy, VLSI, Electronic Circuits, Power Systems, Antenna, Computational fluid dynamics & Heat transfer, Intelligent Manufacturing, Signal Processing, Intelligent Computing, Soft Computing, Bio-informatics, Bio Computing, Web Security, Privacy and E-Commerce, E-governance, Service Orient Architecture, Data Engineering, Open Systems, Optimization, Communications, Smart wireless

and sensor Networks, Smart Antennae, Networking and Information security, Machine Learning, Mobile Computing and Applications, Industrial Automation and MES, Cloud Computing, Green IT, IT for Rural Engineering, Business Computing, Business Intelligence, ICT for Education for solving hard problems, and finally to create awareness about these domains to a wider audience of practitioners. The 3-volume set LNCS 8510, 8511 and 8512 constitutes the refereed proceedings of the 16th International Conference on Human-Computer Interaction, HCII 2014, held in Heraklion, Crete, Greece in June 2014. The total of 1476 papers and 220 posters presented at the HCII 2014 conferences was carefully reviewed and selected from 4766 submissions. These papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers thoroughly cover the entire field of human-computer interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. This two volume set LNAI 8917 and 8918 constitutes the refereed proceedings of the 7th International Conference on Intelligent Robotics and

Applications, ICIRA 2014, held in Guangzhou, China, in December 2014. The 109 revised full papers presented were carefully reviewed and selected from 159 submissions. The papers aim at enhancing the sharing of individual experiences and expertise in intelligent robotics with particular emphasis on technical challenges associated with varied applications such as biomedical applications, industrial automations, surveillance, and sustainable mobility. These volumes constitute the Proceedings of the 6th International Workshop on Soft Computing Applications, or SOFA 2014, held on 24-26 July 2014 in Timisoara, Romania. This edition was organized by the University of Belgrade, Serbia in conjunction with Romanian Society of Control Engineering and Technical Informatics (SRAIT) - Arad Section, The General Association of Engineers in Romania - Arad Section, Institute of Computer Science, Iasi Branch of the Romanian Academy and IEEE Romanian Section. The Soft Computing concept was introduced by Lotfi Zadeh in 1991 and serves to highlight the emergence of computing methodologies in which the accent is on exploiting the tolerance for imprecision and uncertainty to achieve tractability, robustness and low solution cost. Soft computing facilitates the use of fuzzy logic, neurocomputing,

evolutionary computing and probabilistic computing in combination, leading to the concept of hybrid intelligent systems. The combination of such intelligent systems tools and a large number of applications introduce a need for a synergy of scientific and technological disciplines in order to show the great potential of Soft Computing in all domains. The conference papers included in these proceedings, published post conference, were grouped into the following area of research: · Image, Text and Signal Processing  
· Intelligent Transportation Modeling and Applications  
· Biomedical Applications  
· Neural Network and Applications  
· Knowledge-Based Technologies for Web Applications, Cloud Computing, Security, Algorithms and Computer Networks  
· Knowledge-Based Technologies  
· Soft Computing Techniques for Time Series Analysis  
· Soft Computing and Fuzzy Logic in Biometrics  
· Fuzzy Applications  
· Theory and Fuzzy Control  
· Business Process Management Methods and Applications in Electrical Engineering  
The volumes provide useful information to professors, researchers and graduated students in area of soft computing techniques and applications, as they report new research work on challenging issues.